



Career Program Area: College Bowl

Specific Rules

1. A Team Captain Meeting will be scheduled at the College Bowl orientation and Team Captain's only are required to attend.
2. Teams must have five participants each. Under extenuating circumstances the team will be allowed to compete with less than five team members. Examples include: family emergencies, conflicting competition/events, school or PAS disciplinary action(s) taken against a team member. These must be approved by the College Bowl Coordinator. Teams may be comprised of students representing one or more colleges/institutions within a state. It would be to the team's advantage to have each team member represent a specific discipline area.
3. If a Team Member is still competing or active in another event and the Team has been called to compete, they will compete with the remaining team members. No substitutions will be allowed after the College Bowl event has started. No exceptions.
4. Teams will compete in a series of head-to-head competitions in which points are earned by correctly answering questions about:
 - Agricultural Business/Farm Management
 - Agricultural Mechanics
 - Agricultural Sales
 - Animal Science
 - Crops/Soils
 - Horticulture
 - Natural Resources
 - Iowa and National PAS Organizations
 - Current Agricultural Events
5. This career program area at the state level will utilize a single elimination bracket format with the winning teams advancing on from each round. Losing teams are eliminated from the contest. Competition bracket will be made by a random drawing or as stated elsewhere within the regulations. Byes will be used only when necessary.
6. It will be the responsibility of the participant to be prepared at the event. No crib sheets, cell phone or any other type of electronic device will be allowed during the College Bowl event.
7. The third place winner will be selected from the bracket results that has earned the most points accrued through the contest starting with the first complete bracket. Points earned in a preliminary round before entering the full bracket are not calculated.
8. Anyone who has competed on a first place team cannot compete again on any state competing College Bowl Team.

9. Each team must remain the same throughout the entire competition. There are no individual or team substitutions allowed once the competition begins.

Procedures

1. All rounds of competition will consist of 10 minutes or 21 questions (7 bonus questions and 14 toss-up questions). If time is called, indicating the end of a round, during the reading of a tossup question, the question will be completed. If a bonus question remains, the toss-up team correctly answering the question will be eligible to answer the bonus question.
2. In preliminary rounds, practice questions will be read and answered before the match begins.
3. All rounds will be closed to the public except for the championship round.
4. New questions will be used for each of the rounds.
5. Once the clock has started, it will be stopped only for discussion procedure or a contested answer. The question being asked at the end of each half will be completed, even though time has expired.
6. In cases of procedural controversy, the decision of the career program area coordinator will be final.
7. Toss-up questions must be answered by the individual member or the team buzzing in without conferring with teammates. Toss-up questions will be in the form of multiple choice or fill-in-the-blank. An electronic board will be provided (if available) for each competing team and the student who first presses the button will be allowed to initiate the answer to the question within five seconds. The answer is to be completed within 15 seconds of initiation.
8. If a participant signals before a question is completely read, the moderator will stop immediately and recognize the participant. No team member will be able to ask for the interrupted question to be repeated.
 - a. If the answer is correct, the team will earn 10 points
 - b. If any conferring has occurred the judge will treat as if an incorrect answer was given and will move the question to the opposing team.
 - c. If the answer is incorrect, the question will be reread for the other team.
9. If no participant signals within the five-second period, the moderator will give the answer and go on to the next question.
10. Bonus questions (one per category) will be available in each round. When a team wins a tossup question(s), it will be randomly assigned a bonus question.
 - a. Bonus questions will be worth 12 points and will consist of subparts.
 - b. Teams will have 30 seconds to initiate the answer to the bonus question and 15 additional seconds to complete the answer.
 - c. Teams will be awarded full or partial credit depending on the accuracy of their answers.
 - d. Teams may request clarification of bonus questions within their 30 second time period.
 - e. Team members may confer with each other on bonus questions. However, the Team Captain is the only member of the Team that can answer the Bonus Question.

- f. The opposing team may not respond to incorrect bonus questions.
11. If a tie score occurs at the end of a match, a toss-up question will be asked. The first team to signal will be allowed five seconds to answer. If the question is answered correctly, that team will win. If the question is answered incorrectly, the question may be answered by the other team. In the event of an incorrect answer, the above procedure will be repeated until a winner is decided.